## Art and DT: Whole School Overview

## Key Stage 2



## National Curriculum

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history

Year 5	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Торіс	Ancient Greece		The Space Race		Vikings and Smashing Saxons		
Skills Art and DT	Drawing and colour	Pattern and Printing Cooking and nutrition	3D skills/making + designing	Colour	3D skills/making + designing	Texture and Form	
Content	I can draw a picture with shadow. I can draw different textures.	Clay tile/clay vase         I can plan, create and         evaluate my work.         I can experiment and         create a pattern.         Cooking and nutrition         Greek Food	Paper Mache Planets - Designing I can generate innovative ideas, drawing on research. I can make design decisions, taking account of time and resources. - Making I can formulate step-by-step plans as a guide to making. I can use techniques that involve a number of steps. - Evaluating I can identify strengths and areas for development. I can evaluate my product against my original design.	Space art I can explore and experiment with colour. I can make a collage.	Viking Longboat/Shield - Designing I can describe the purpose of my product. I can indicate the design features that will appeal to the intended user. I can carry out research. - Making I can select suitable tools and materials and explain my choices. I can accurately measure, mark out, cut and shape materials. I can accurately assemble, join and combine materials. - Evaluating I can identify strengths and areas for development. I can evaluate my product against my original design.	Sewing I can explore textiles I can create a product using various techniques.	
Artist/Style of art	Van Gogh: Post- Impressionism	Greek mosaics and patterns		Peter Thorpe – abstract art	Viking art – norse art/patterns		
Key text	Children's Educational Book: Junior Vincent van Gogh – Fiona Holt Van Gogh and the post- impressionists for kids – Carol Sabbeth	How To Draw Ancient Greek Stuff Real Easy – Shoo Raynor		<b>The Art Book -</b> Phaidon	The Anatomy of Viking Art: A Quick Guide to the Styles of Norse Animal Ornament – Jonas Lau Markussen Celtic and Old Norse Designs – Courtney Davis		

Year 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Торіс	Our Wonderful World		Right or Wrong		Mexico	
Skills <mark>Art</mark> and <mark>DT</mark>	Drawing and Colour	Printing and pattern	3D skills/making + designing	Drawing and Colour	Cooking and nutrition	Texture and form Making + designing
Content	Drawing I can draw a picture with shadows and a light source. I can accurately draw a person. Colour: Pointillism I can explore and experiment with colours. Printing art workshop by YLPP	Pattern I can create a mood board for printing. I can explore and create patterns. I can explore printing techniques.	Understand and use electrical systems in their products: I can make a steady hand game. Understand and use mechanical systems in their products: I can make a prison. - Designing I can describe the purpose of my product. I can indicate the design features that will appeal to the intended user.	Is graffiti art or vandalism? I can debate. I can re-create a piece of graffiti by a famous artist.	Cooking         I can prepare and cook a variety of         predominantly savoury dishes using a range of         cooking techniques: Mexican food (D F Mexico         visit)         Design and create fiesta costumes         Sketch motifs and features of fiesta costumes         and decorations.         I can create a mood board for printing.         I can explore and create patterns.         I can use embellishments in my work.         I can work in a team to make a large product.    Frida Kahlo – Mexican influence - Realism, Surrealism and symbolism	
Artist/Style of art	Georges Seurat - Pointillism	Anni Albers- printmaker	I can explain how particular parts of the product will work. - Making I can select suitable tools and materials and explain my choice. I can accurately measure, mark out, cut and shape materials. I can accurately assemble, join and combine materials. I can accurately apply a range of finishing techniques. - Evaluating I can identify the strengths and areas for development. I can consider the views of others, including the intended user. I can evaluate my product against my original design.	<b>Keith Haring/Banksy –</b> Graffiti artists		
Key text	The life and work of Georges Seurat – Paul Flux	We are Artists: Women who made their mark on the world- Kari Herbert		Street art from around the world – Gary Hunter	Who was Frida Kahlo	9 – Sarah Fabiny